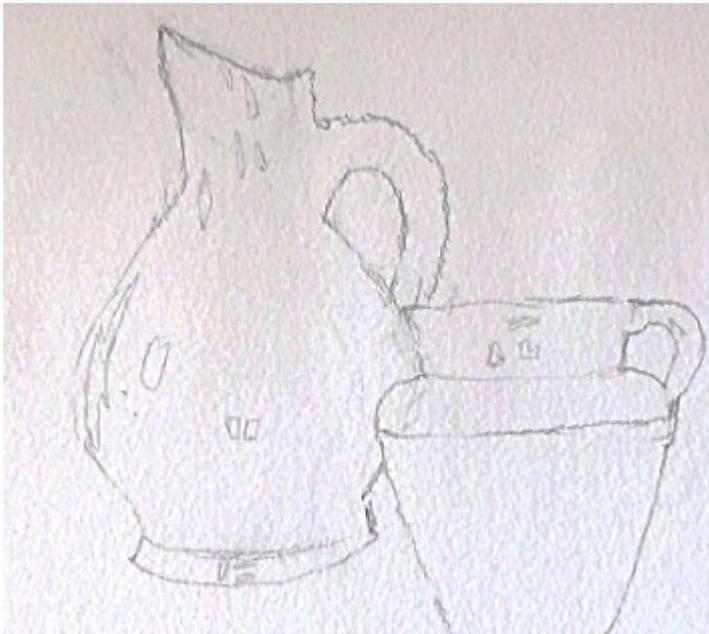


# Watercolor textures

## Shiny and dull

The difference between a shiny surface and a dull surface is easy to create. Just leave white highlights and crisp edges on your shiny surface, and have no highlights and paint soft edges to make a dull surface.

Have a go at this exercise.



Draw the outlines onto watercolor paper. Draw in the highlights on the glazed surfaces.

Use masking fluid to cover the highlights and protect them from the paint, or you can just leave them and carefully paint around them.

Wash on a weak mix of cerulean blue all over the jug, then add some ultramarine blue into parts of this wet mix to create form.



While the paint is still wet continue to form the shape of the jug by adding in deep shadows (ultramarine blue with a little cadmium red).

Mix a chocolate brown by adding a little ultramarine to burnt sienna and use this to color in the lip of the jug and parts of the handle.



Paint in the top of the brown jug with burnt sienna.

Then paint in the bottom of the jug with yellow ochre.

When the paint is dry, add in some darker marks on the glazed top of the jug with burnt sienna.



Paint on the walls with yellow ochre.



Remove the masking fluid to reveal the white highlights and touch them up a bit around their edges if they need it.

Mix a strong black (ultramarine and burnt sienna with little water), and paint in a background.

Work on the highlighted areas a bit more.

Use a damp brush and a tissue to lift off paint in a few areas, and also use white gouache paint to add in any other white highlights that you've missed.



The finished sketch.

Have you created the illusion of shiny and dull surfaces?